Lecture 10 - Oct. 8

TDD with JUnit, Object Equality

JUnit Test: Exception Expected vs. Not
Using Loops in JUnit Test Methods

Announcements/Reminders

- ProgTest1 tomorrow
- ProgTest1 review session materials released
- Written Test 1 results released
- Lab1 solution released
- Lab2 released

A Default Test Case that Fails

The result of running a test is considered:

- ***Failure*** if either
  - an ***assertion failure*** (e.g., caused by `fail`, `assertTrue`, `assertEquals`) occurs
  - an unexpected ***exception*** (e.g., `NullPointerException`, `ArrayIndexOutOfBoundException`) thrown
- ***Success*** if neither ***assertion failures*** nor (unexpected) ***exceptions*** occur.

TestCounter.java

```
1  package tests;
2  import static org.junit.Assert.*;
3  import org.junit.Test;
4  public class TestCounter {
5      @Test
6      public void test() {
7          //fail("Not yet implemented");
8      }
9  }
10
```

Q: What is the easiest way to making this test pass?

Examples: JUnit Assertions (1)

Consider the following class:

```
public class Point {
  private int x; private int y;
  public Point(int x, int y) { this.x = x; this.y = y; }
  public int getX() { return this.x; }
  public int getY() { return this.y; }
}
```

Then consider these assertions. Do they ***pass*** or ***fail***?

```
Point p;
assertNull(p);
assertTrue(p == null);
assertFalse(p != null);
assertEquals(3, p.getX());
p = new Point(3, 4);
assertNull(p);
assertTrue(p == null);
assertFalse(p != null);
assertEquals(3, p.getX());
assertTrue(p.getX() == 3 && p.getY() == 4);
```

Examples: JUnit Assertions (2)

Consider the following class:

```
class Circle {
  double radius;
  Circle(double radius) { this.radius = radius; }
  int getArea() { return 3.14 * radius * radius; }
}
```

Then consider these assertions. Do they ***pass*** or ***fail***?

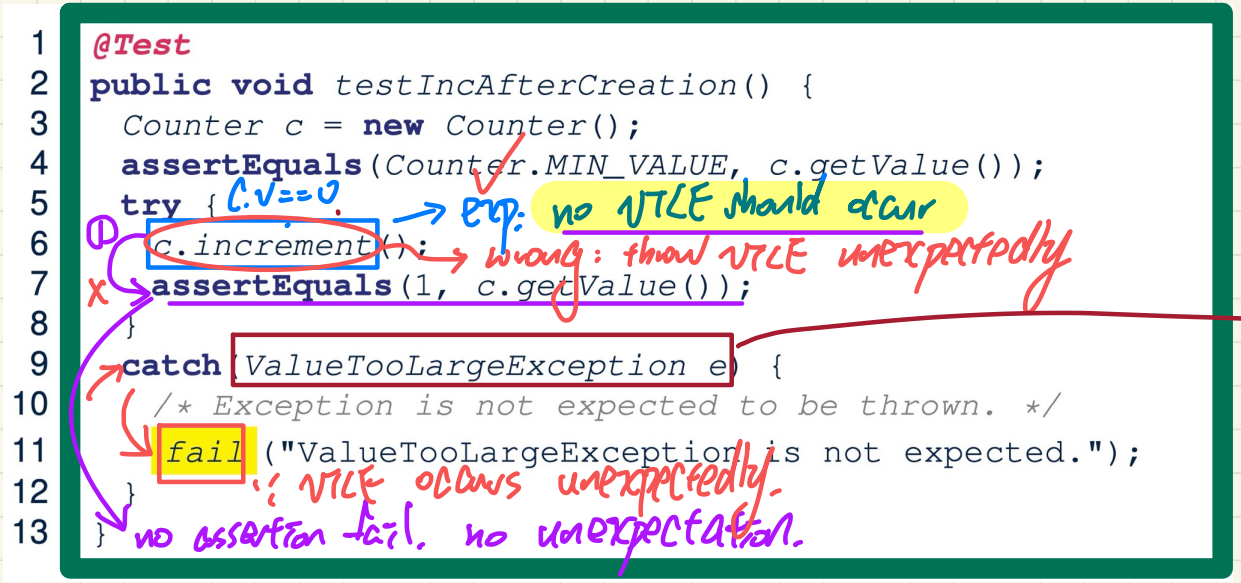
```
Circle c = new Circle(3.4);
assertEquals(36.2984, c.getArea(), 0.01);
```

double double ε

expected actual

$$expected - \varepsilon \leq actual \leq expected + \varepsilon$$

public void increment() throws VTLE ...



① No VTLE occurred → expected
→ test value is incremented

JUnit: An Exception Expected

```
1  @Test
2  public void testDecFromMinValue() {
3    Counter c = new Counter();
4    assertEquals(Counter.MIN_VALUE, c.getValue());
5    try {
6      c.decrement();
7      fail("ValueTooSmallException is expected.");
8    }
9    catch(ValueTooSmallException e) {
10     /* Exception is expected to be thrown. */
11   }
12 }
```

c.v == 0

Expec. VTSE should occur

① ② ③

pass

* being able to move to next line means the expected VTSE did not occ.

What if increment is implemented correctly?

Expected Behaviour:

Calling c.decrement() when c.value is 0 should trigger a ValueTooSmallException.

```
1  @Test
2  public void testDecFromMinValue() {
3    Counter c = new Counter();
4    assertEquals(Counter.MIN_VALUE, c.getValue());
5    try {
6      c.decrement();
7      fail("ValueTooSmallException is expected.");
8    }
9    catch(ValueTooSmallException e) {
10     /* Exception is expected to be thrown. */
11   }
12 }
```

What if increment is implemented incorrectly?

e.g., It only throws VTSE when c.value < Counter.MIN_VALUE

Running JUnit Test 2 on Correct Implementation

```
public void decrement() throws ValueTooSmallException {
  if(value == Counter.MIN_VALUE) {
    throw new ValueTooSmallException("counter value is " + value);
    }
  else { value --; }
  }
}
```

```
1  @Test
2  public void testDecFromMinValue() {
3    Counter c = new Counter();
4    assertEquals(Counter.MIN_VALUE, c.getValue());
5    try {
6      c.decrement();
7      fail ("ValueTooSmallException is expected.");
8      }
9    catch(ValueTooSmallException e) {
10     /* Exception is expected to be thrown. */
11     }
12 }
```

VTSE occurred
↳ expc flow disrupted
↳ pass!

Running JUnit Test 2 on Incorrect Implementation

```
public void decrement() throws ValueTooSmallException {
  if(value < Counter.MIN_VALUE) {
    throw new ValueTooSmallException("counter value is " + value);
  }
  else { value --; }
 }
}
```

value 0 → -1

* exp flow normal : no exception occurred.

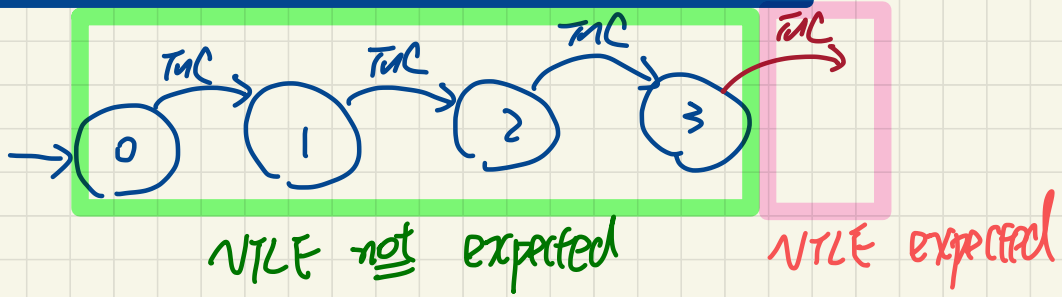
```
1  @Test
2  public void testDecFromMinValue() {
3    Counter c = new Counter();
4    assertEquals(Counter.MIN_VALUE, c.getValue());
5    try {
6      c.decrement();
7      fail("ValueTooSmallException is expected.");
8    }
9    catch(ValueTooSmallException e) {
10     /* Exception is expected to be thrown. */
11   }
12 }
```

JUnit: Exception Sometimes Expected, Somtimes Not

```java
@Test
public void testIncFromMaxValue() {
  Counter c = new Counter();
  try {
    c.increment(); c.increment(); c.increment();
  }
  catch (ValueTooLargeException e) {
    fail("ValueTooLargeException was thrown unexpectedly.");
  }
  assertEquals(Counter.MAX_VALUE, c.getValue());
  try {
    c.increment();
    fail("ValueTooLargeException was NOT thrown as expected.");
  }
  catch (ValueTooLargeException e) {
    /* Do nothing: ValueTooLargeException thrown as expected. */
  }
}
```

VTLE not expected

VTLE expected



Expected Behaviour:

Calling c.increment()
3 times to reach c's max should not trigger any ValueTooLargeException.

Calling c.increment()
when c is already at its max should trigger a ValueTooLargeException

Running JUnit Test 3 on Correct Implementation

```java
public void increment() throws ValueTooLargeException {
  if(value == Counter.MAX_VALUE) {
    throw new ValueTooLargeException("counter value is " + value);
  }
  else { value++; }
}
```

```java
@Test
public void testIncFromMaxValue() {
  Counter c = new Counter();
  try {
    c.increment(); c.increment(); c.increment();
  }
  catch (ValueTooLargeException e) {
    fail("ValueTooLargeException was thrown unexpectedly.");
  }
  assertEquals(Counter.MAX_VALUE, c.getValue());
  try {
    c.increment();
    fail("ValueTooLargeException was NOT thrown as expected.");
  }
  catch (ValueTooLargeException e) {
    /* Do nothing: ValueTooLargeException thrown as expected. */
  }
}
```

Running JUnit Test 3 on Incorrect Implementation

```
public void increment() throws ValueTooLargeException {
  if(value == Counter.MAX_VALUE) {
    throw new ValueTooLargeException("counter value is " + value);
  }
  else { value ++; }
}
```

```
1  @Test
2  public void testIncFromMaxValue() {
3    Counter c = new Counter();
4    try {
5      c.increment(); c.increment(); c.increment();
6    }
7    catch (ValueTooLargeException e) {
8      fail("ValueTooLargeException was thrown unexpectedly.");
9    }
10   assertEquals(Counter.MAX_VALUE, c.getValue());
11   try {
12     c.increment();
13     fail("ValueTooLargeException was NOT thrown as expected.");
14   }
15   catch (ValueTooLargeException e) {
16     /* Do nothing: ValueTooLargeException thrown as expected. */
17   }
18 }
```

Running JUnit Test 3 on Incorrect Implementation

```
public void increment() throws ValueTooLargeException {
  if(value == Counter.MAX_VALUE) {
    throw new ValueTooLargeException("counter value is " + value);
  }
  else { value ++; }
}
```

```
1  @Test
2  public void testIncFromMaxValue() {
3    Counter c = new Counter();
4    try {
5      c.increment(); c.increment(); c.increment();
6    }
7    catch (ValueTooLargeException e) {
8      fail("ValueTooLargeException was thrown unexpectedly.");
9    }
10   assertEquals(Counter.MAX_VALUE, c.getValue());
11   try {
12     c.increment();
13     fail("ValueTooLargeException was NOT thrown as expected.");
14   }
15   catch (ValueTooLargeException e) {
16     /* Do nothing: ValueTooLargeException thrown as expected. */
17   }
18 }
```

Exercise: Console Tester vs. JUnit Test

Q. Can this ***console tester*** work like the ***JUnit test*** `testIncFromMaxValue` does?

```
1  public class CounterTester {
2    public static void main(String[] args) {
3      Counter c = new Counter();
4      println("Current val: " + c.getValue());
5      try {
6        c.increment(); c.increment(); c.increment();
7        println("Current val: " + c.getValue());
8      }
9      catch (ValueTooLargeException e) {
10       println("Error: ValueTooLargeException thrown unexpectedly.");
11     }
12     try {
13       c.increment();
14       println("Error: ValueTooLargeException NOT thrown.");
15     } /* end of inner try */
16     catch (ValueTooLargeException e) {
17       println("Success: ValueTooLargeException thrown.");
18     }
19   } /* end of main method */
20 } /* end of CounterTester class */
```


Hint: What if one of the first 3 c.increment() mistakenly throws a ValueTooLargeException?

Exercise: Combining `catch` Blocks?

Q: Can we rewrite `testIncFromMaxValue` to:

```
1  @Test
2  public void testIncFromMaxValue() {
3    Counter c = new Counter();
4    try {
5      c.increment();
6      c.increment();
7      c.increment();
8      assertEquals(Counter.MAX_VALUE, c.getValue());
9      c.increment();
10     fail("ValueTooLargeException was NOT thrown as expected.");
11   }
12   catch (ValueTooLargeException e) { }
13 }
```

VTLE not expected

VTLE expected

pass? fail?

VTLE occurred

Hint: Say Line 12 is executed,

is it clear if that ValueTooLargeException was thrown as expected?

Testing Many Values in a Single Test

Loops can make it effective on generating test cases:

```
1  @Test
2  public void testIncDecFromMiddleValues() {
3    Counter c = new Counter();
4    try {
5     for(int i = Counter.MIN_VALUE; i < Counter.MAX_VALUE; i ++) {
6       int currentValue = c.getValue();
7       c.increment();
8       assertEquals(currentValue + 1, c.getValue());
9     }
10    for(int i = Counter.MAX_VALUE; i > Counter.MIN_VALUE; i --) {
11      int currentValue = c.getValue();
12      c.decrement();
13      assertEquals(currentValue - 1, c.getValue());
14    }
15   }
16   catch(ValueTooLargeException e) {
17    fail("ValueTooLargeException is thrown unexpectedly");
18   }
19   catch(ValueTooSmallException e) {
20    fail("ValueTooSmallException is thrown unexpectedly");
21   }
22 }
```